Press Release

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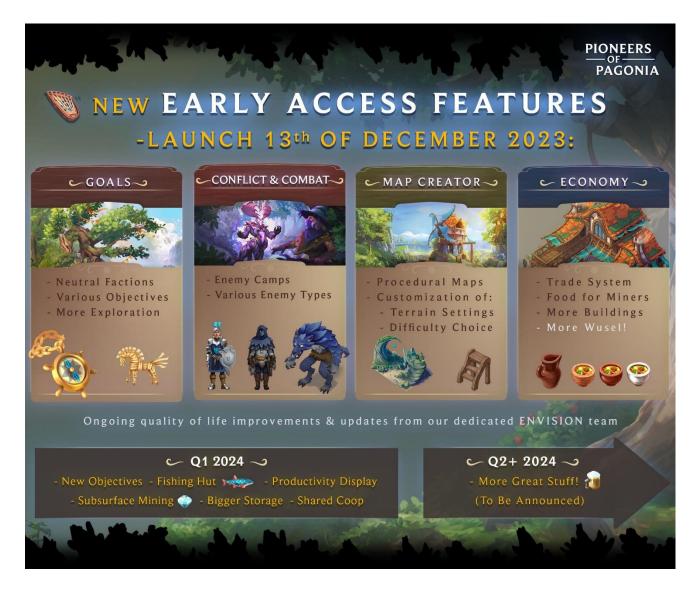
New demo version of medieval city builder *Pioneers of Pagonia* on Steam provides a preview of the Early Access release

- Brand new public demo version now available for free on Steam
- First Early Access roadmap available
- Early Access release from December 13, 2023 at a price of 29.99 EUR / 29.99 USD / 25.99 GBP

Ingelheim near Frankfurt, Germany – **October 2, 2023** – The first public demo version of the highly anticipated medieval-fantasy city builder *Pioneers of Pagonia* by award-winning indie studio Envision Entertainment is now available for free on Steam. Future pioneers can set off on an adventure to Pagonia on three maps in the demo version and experience a deep city-building strategy game featuring Volker Wertich and Envision Entertainment's signature "Wuselfaktor" (roughly translated means "the hustle and bustle factor"). Players can build and manage a thriving community of thousands of detailed inhabitants in German, English, Spanish, Brazilian Portuguese, French and Polish. <u>Wishlist the game on Steam</u> to get notified!

"The entire team is extremely happy that the first alpha test was so positively received by the community. Many spent dozens of hours on the three maps, enjoying the atmosphere and experimenting with their settlements, even though the content was only meant for three to four hours," said Volker Wertich, Creative Director at Envision Entertainment. "On behalf of the entire team, I would like to thank our great community for its constructive feedback, which we have evaluated in detail and is already having an impact on further development. We were able to implement some suggestions directly into the current demo build, while other ideas will be integrated during Early Access."

Until the Early Access release on December 13, 2023, the 20-strong team around Creative Director Volker Wertich will work on many more features that are not yet available in the current demo version. These include extended hotkeys, neutral factions, different enemy types, additional choices in procedural map creation, and trade with other factions. Among the features planned for Q1 2024 are shared co-op mode, expanded productivity display, subsurface mining, and the fishing hut, one of the most requested buildings by the community in the Closed Alpha.



Pioneers of Pagonia is launching into Early Access on December 13, 2023 for 29.99 EUR / 29.99 USD / 25.99 GBP. Players can get creative in building their own unique economy with over 40 different building types and over 70 different goods and dispersed production chains. Watch the world come to life through stunning animations for all goods transports, production processes, and discoveries of the population. And thanks to the procedurally generated maps, countless variations are possible for a unique game experience every time.

The development of *Pioneers of Pagonia* was financially supported by the German games fund grant by the Federal Ministry of Economics and Climate Protection.

To stay up to date on *Pioneers of Pagonia*, be sure to follow on <u>Facebook</u>, join <u>Discord</u>, or visit the <u>official</u> <u>website</u>.

About Envision Entertainment:

Envision Entertainment was founded in 2013 at Ingelheim near Frankfurt, Germany. The team of about 20 people, which includes some former Phenomic Game Development (later: EA Phenomic) employees who worked on hit games such as *SpellForce, BattleForge, Lord of Ultima*, and *C&C: Tiberium Alliances*, focuses on the development of strategy games. In 2016, Envision Entertainment won the German Computer Game Award for "Best Mobile Game" for its smartphone strategy game *Path of War*. On December 13, 2023, the new IP *Pioneers on Pagonia* will launch in Early Access on Steam, a final release date is yet to be announced. <u>https://www.envision-entertainment.de/</u>

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